A convex view of query (and control) algorithms

Duyal Yolcu

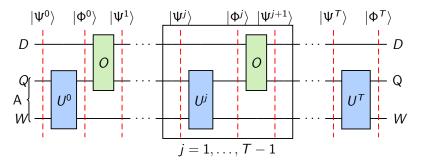
February 20, 2024

▶ We know some quantum and classical algorithms.

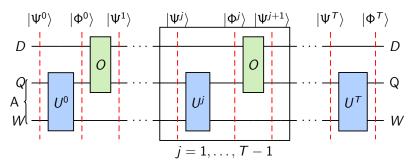
- We know some quantum and classical algorithms.
- ▶ Usual way to understand them: Keep track of memory states for each possible input.

- We know some quantum and classical algorithms.
- Usual way to understand them: Keep track of memory states for each possible input.
- We will discuss an alternative, where we keep track of collections of memory states, modulo equivalences.

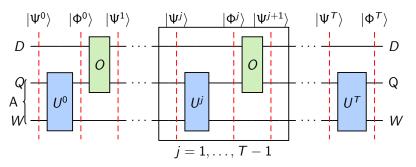
- We know some quantum and classical algorithms.
- Usual way to understand them: Keep track of memory states for each possible input.
- We will discuss an alternative, where we keep track of collections of memory states, modulo equivalences.
- ► Formally (pure-state quantum): The matrix of inner products (*Gram matrix*) of wavefunctions for different possible inputs.



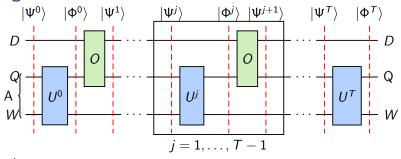
► An agent interacts with its environment in discrete time



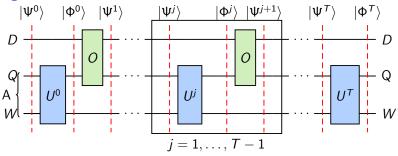
- ► An agent interacts with its environment in discrete time
- ▶ Goal: Determine a policy (sequences of transformations) that converts given inital state $|\Psi^0\rangle$ into a desirable target state $|\Phi^T\rangle$ (or lower-bound T necessary)



- ► An agent interacts with its environment in discrete time
- ▶ Goal: Determine a policy (sequences of transformations) that converts given inital state $|\Psi^0\rangle$ into a desirable target state $|\Phi^T\rangle$ (or lower-bound T necessary)
- $|\Psi^0\rangle$ and $|\Phi^T\rangle$ contain information about both state of environment and knowledge about environment

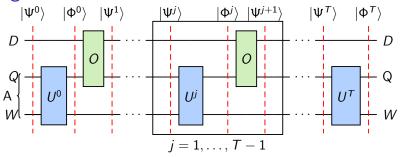


 U^i , O are matrices/linear maps, we don't restrict to norm-preserving for technical reasons



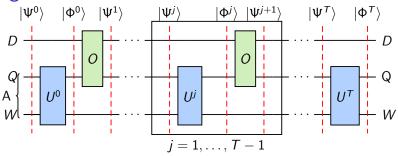
 U^i , O are matrices/linear maps, we don't restrict to norm-preserving for technical reasons

ightharpoonup classical: substochastic ($\mathbb{R}_{\geq 0}$ -valued, L_1 -nonincreasing),



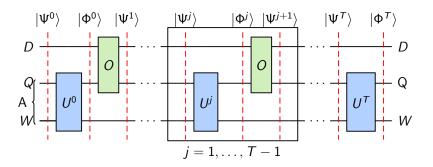
 U^i , O are matrices/linear maps, we don't restrict to norm-preserving for technical reasons

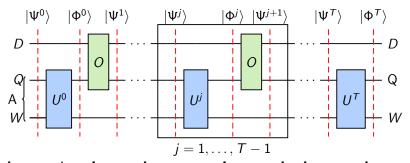
- ▶ classical: substochastic ($\mathbb{R}_{>0}$ -valued, L_1 -nonincreasing),
- pure-state quantum: contractions (\mathbb{C} -valued, L_2 -nonincreasing),



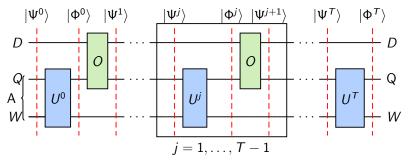
 U^i , O are matrices/linear maps, we don't restrict to norm-preserving for technical reasons

- ▶ classical: substochastic ($\mathbb{R}_{\geq 0}$ -valued, L_1 -nonincreasing),
- pure-state quantum: contractions (\mathbb{C} -valued, L_2 -nonincreasing),
- mixed-state quantum: completely positive trace-nonincreasing



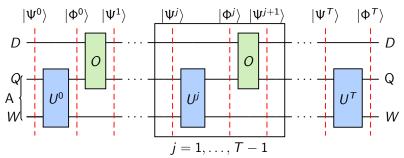


Assumption: **Internal computation much cheaper than interaction:**



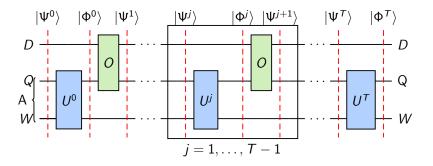
Assumption: **Internal computation much cheaper than interaction:**

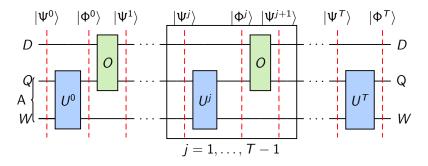
Workspace W arbitrarily large,



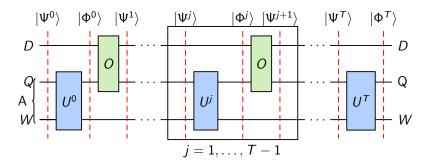
Assumption: Internal computation much cheaper than interaction:

- Workspace W arbitrarily large,
- ▶ Circuit complexity of U^i not counted.

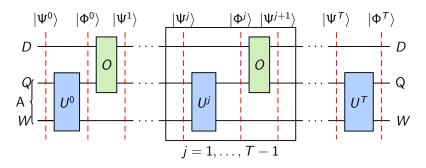




Explore-exploit tradeoff/Multi-armed bandit

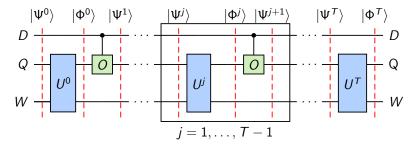


- Explore-exploit tradeoff/Multi-armed bandit
- Quantum/classical time-optimal control



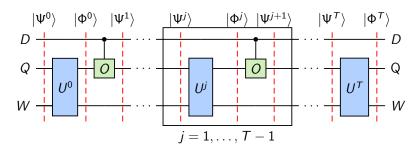
- Explore-exploit tradeoff/Multi-armed bandit
- Quantum/classical time-optimal control
- Robot cooks from fridge

Special case: Query problems



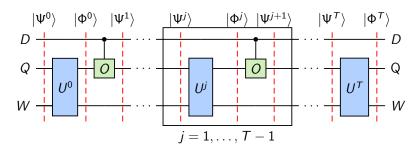
• evolution law O allows "read-only" access to state $(O = \bigoplus_{x \in D} O_x \text{ block-diagonal in } D)$

Special case: Query problems

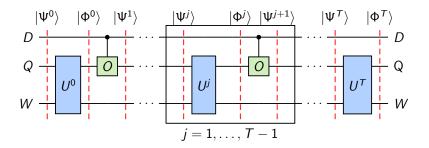


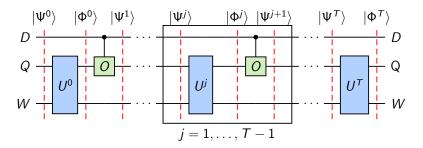
- evolution law O allows "read-only" access to state $(O = \bigoplus_{x \in D} O_x \text{ block-diagonal in } D)$
- ▶ Goal is to learn something about environment $x \in D$.
- Whether this is achieved can be judged by the final state |Φ^T⟩, where the agent's state (on QW) should be correlated to the environment's state

Special case: Query problems

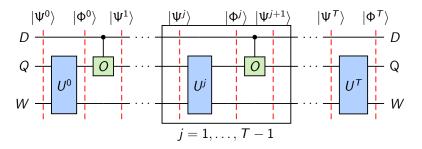


- evolution law O allows "read-only" access to state $(O = \bigoplus_{x \in D} O_x \text{ block-diagonal in } D)$
- ▶ Goal is to learn something about environment $x \in D$.
- Whether this is achieved can be judged by the final state |Φ^T⟩, where the agent's state (on QW) should be correlated to the environment's state

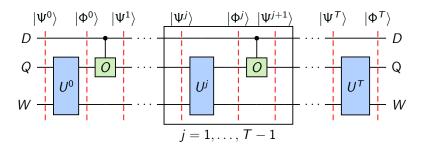




 Query algorithms, e.g. Grover's algorithm (as internal computations are cost-free)



- Query algorithms, e.g. Grover's algorithm (as internal computations are cost-free)
- Learning of quantum oracles,



- Query algorithms, e.g. Grover's algorithm (as internal computations are cost-free)
- Learning of quantum oracles,
- Classical: Active learning/Optimal experimental design

▶ Search: O_X is a "harddisk" with n bits, input is address i, output is bit x_i , 1 bit set to 1, the others are 0.

- Search: O_x is a "harddisk" with n bits, input is address i, output is bit x_i , 1 bit set to 1, the others are 0.
- ► Classically: Need to query half the bits in the harddisk to find the 1.

- Search: O_x is a "harddisk" with n bits, input is address i, output is bit x_i , 1 bit set to 1, the others are 0.
- ► Classically: Need to query half the bits in the harddisk to find the 1.
- Quantumly, $\sim \sqrt{n}$ queries are **necessary and sufficient** by querying in superposition (lower bound for unstructured search/Grover's algorithm).

- Search: O_x is a "harddisk" with n bits, input is address i, output is bit x_i , 1 bit set to 1, the others are 0.
- ► Classically: Need to query half the bits in the harddisk to find the 1.
- ▶ Quantumly, $\sim \sqrt{n}$ queries are **necessary and sufficient** by querying in superposition (lower bound for unstructured search/Grover's algorithm).

Example/Why query model?

Noone can prove time complexity lower bounds for *NP* search problems, but proving n/2 lower bound for classical or $\sim \sqrt{n}$ lower bound for quantum search isn't too hard.

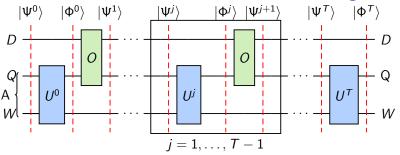
Example/Why query model?

- Noone can prove time complexity lower bounds for *NP* search problems, but proving n/2 lower bound for classical or $\sim \sqrt{n}$ lower bound for quantum search isn't too hard.
- ▶ But it still pertains to optimization/search problems! We can rule out that a quantum algorithm that treats the search space as a "black box" attains more than a quadratic speedup.

Example/Why query model?

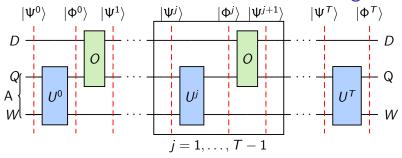
- Noone can prove time complexity lower bounds for *NP* search problems, but proving n/2 lower bound for classical or $\sim \sqrt{n}$ lower bound for quantum search isn't too hard.
- ▶ But it still pertains to optimization/search problems! We can rule out that a quantum algorithm that treats the search space as a "black box" attains more than a quadratic speedup.
- The adversary bound is a lower-bound method generalizing the unstructured search lower bound to other problems.

States, state collections, states of knowledge

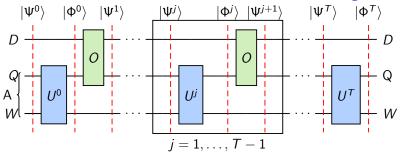


 $|\Psi\rangle$ determines next-round accessible states, agent's knowledge about D

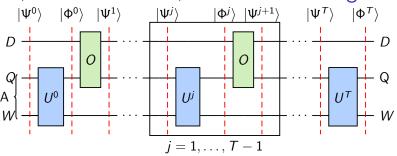
States, state collections, states of knowledge



 $|\Psi\rangle = \sum_{x \in D} |x\rangle \otimes |\psi_x\rangle$ determines next-round accessible states, agent's knowledge about D



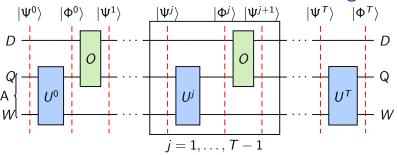
▶ $|\Psi\rangle = \sum_{x \in D} |x\rangle \otimes |\psi_x\rangle \hat{=} (|\psi_x\rangle)_{x \in D}$ determines next-round accessible states, agent's knowledge about D



- ▶ $|\Psi\rangle = \sum_{x \in D} |x\rangle \otimes |\psi_x\rangle = (|\psi_x\rangle)_{x \in D}$ determines next-round accessible states, agent's knowledge about D
- **Equivalence relation**: $(|\psi_x\rangle)_{x\in D}$ equivalent to $(|\psi_x'\rangle)_{x\in D}$ iff agent can transform states into each other in memory with allowed U', U:

$$(|\psi_x\rangle)_{x\in D} = (U'|\psi_x'\rangle)_{x\in D},$$

$$(|\psi_x'\rangle)_{x\in D} = (U|\psi_x\rangle)_{x\in D}$$



- ▶ Equivalence class $[(|\psi_x\rangle)_{x\in D}]_{\sim}$ determines next-round accessible states, agent's knowledge about D
- ▶ Equivalence relation: $(|\psi_x\rangle)_{x\in D}$ equivalent to $(|\psi_x'\rangle)_{x\in D}$ iff agent can transform states into each other in memory with allowed U', U:

$$(|\psi_x\rangle)_{x\in D} = (U'|\psi_x'\rangle)_{x\in D},$$

$$(|\psi_x'\rangle)_{x\in D} = (U|\psi_x\rangle)_{x\in D}$$

- ► Equivalence class $[(|\psi_x\rangle)_{x\in D}]_{\sim}$ determines next-round accessible states, agent's knowledge about D
- ▶ Equivalence relation: $(|\psi_x\rangle)_{x\in D}$ equivalent to $(|\psi_x'\rangle)_{x\in D}$ iff agent can transform states into each other in memory with allowed U', U:

$$(|\psi_x\rangle)_{x\in D} = (U'|\psi_x'\rangle)_{x\in D} , (|\psi_x'\rangle)_{x\in D} = (U|\psi_x\rangle)_{x\in D} ,$$

Math fact, only for pure-state quantum: $(|\psi_x\rangle)_{x\in D}$, $(|\psi_x'\rangle)_{x\in D}$ are equivalent iff **Gram matrices** (matrices of inner products) are equal:

$$(\langle \psi_{\mathsf{x}} | \psi_{\mathsf{y}} \rangle)_{\mathsf{x}, \mathsf{y} \in D} = (\langle \psi_{\mathsf{x}}' | \psi_{\mathsf{y}}' \rangle)_{\mathsf{x}, \mathsf{y} \in D} \tag{1}$$

- ▶ Equivalence class $\left[\left(|\psi_{\mathsf{x}}\rangle\right)_{\mathsf{x}\in D}\right]_{\sim}$ determines next-round accessible states, agent's knowledge about D
- **Equivalence relation**: $(|\psi_x\rangle)_{x\in D}$ equivalent to $(|\psi_x'\rangle)_{x\in D}$ iff agent can transform states into each other in memory with allowed U', U:

$$(|\psi_x\rangle)_{x\in D} = (U'|\psi_x'\rangle)_{x\in D} , (|\psi_x'\rangle)_{x\in D} = (U|\psi_x\rangle)_{x\in D} ,$$

Math fact, only for pure-state quantum: $(|\psi_x\rangle)_{x\in D}$, $(|\psi_x'\rangle)_{x\in D}$ are equivalent iff **Gram matrices** (matrices of inner products) are equal:

$$(\langle \psi_{\mathsf{x}} | \psi_{\mathsf{y}} \rangle)_{\mathsf{x}, \mathsf{y} \in D} = (\langle \psi_{\mathsf{x}}' | \psi_{\mathsf{y}}' \rangle)_{\mathsf{x}, \mathsf{y} \in D} \tag{1}$$

So info in $[(|\psi_x\rangle)_{x\in D}]_{\sim}$ is equivalent to $(\langle \psi_x|\psi_y\rangle)_{x,y\in D}$, and \mathcal{S}^{+D} is equivalent to possible Gram matrices, i.e. set of positive semidefinite matrices

- ▶ Equivalence class $\left[\left(|\psi_{\mathsf{x}}\rangle\right)_{\mathsf{x}\in D}\right]_{\sim}$ determines next-round accessible states, agent's knowledge about D
- **Equivalence relation**: $(|\psi_x\rangle)_{x\in D}$ equivalent to $(|\psi_x'\rangle)_{x\in D}$ iff agent can transform states into each other in memory with allowed U', U:

$$(|\psi_x\rangle)_{x\in D} = (U'|\psi_x'\rangle)_{x\in D} , (|\psi_x'\rangle)_{x\in D} = (U|\psi_x\rangle)_{x\in D} ,$$

Math fact, only for pure-state quantum: $(|\psi_x\rangle)_{x\in D}$, $(|\psi_x'\rangle)_{x\in D}$ are equivalent iff **Gram matrices** (matrices of inner products) are equal:

$$(\langle \psi_{\mathsf{x}} | \psi_{\mathsf{y}} \rangle)_{\mathsf{x}, \mathsf{y} \in D} = (\langle \psi_{\mathsf{x}}' | \psi_{\mathsf{y}}' \rangle)_{\mathsf{x}, \mathsf{y} \in D} \tag{1}$$

So info in $[(|\psi_x\rangle)_{x\in D}]_{\sim}$ is equivalent to $(\langle \psi_x|\psi_y\rangle)_{x,y\in D}$, and \mathcal{S}^{+D} is equivalent to possible Gram matrices, i.e. set of positive semidefinite matrices

Given $p, p' \in \mathbb{R}_{\geq 0}$ and $\left[(|\psi_x\rangle)_{x \in D} \right]_{\sim}$, $\left[(|\psi_x'\rangle)_{x \in D} \right]_{\sim} \in \mathcal{S}^{+D}$, define (for pure quantum), define:

Given $p, p' \in \mathbb{R}_{\geq 0}$ and $[(|\psi_x\rangle)_{x \in D}]_{\sim}$, $[(|\psi_x'\rangle)_{x \in D}]_{\sim} \in \mathcal{S}^{+D}$,

define (for pure quantum), define:
$$p\left[\left(|\psi_{x}\rangle\right)_{x\in D}\right]_{\sim} + p'\left[\left(|\psi_{x}'\rangle\right)_{x\in D}\right]_{\sim} := \left[\left(\sqrt{p}\left|\psi_{x}\rangle\oplus\sqrt{p'}\left|\psi_{x}'\rangle\right.\right)_{x\in D}\right]_{\sim}$$

$$\hat{=} \left[\left(\sqrt{p} \left| 0 \right\rangle \otimes \left| \psi_{x} \right\rangle + \sqrt{p'} \left| 1 \right\rangle \otimes \left| \psi_{x}' \right\rangle \right]_{x \in D} \right]_{x}$$

$$\triangleq \left[\left(\sqrt{p} \ket{0} \otimes \ket{\psi_x} + \sqrt{p'} \ket{1} \otimes \ket{\psi_x'} \right)_{x \in D} \right]$$

(for classical: $\sqrt{p} \rightarrow p$, $\sqrt{p'} \rightarrow p'$).

Given $p, p' \in \mathbb{R}_{\geq 0}$ and $[(|\psi_x\rangle)_{x \in D}]_{\sim}$, $[(|\psi_x'\rangle)_{x \in D}]_{\sim} \in \mathcal{S}^{+D}$, define (for pure quantum), define:

$$p\left[\left(|\psi_{x}\rangle\right)_{x\in D}\right]_{\sim} + p'\left[\left(|\psi_{x}'\rangle\right)_{x\in D}\right]_{\sim} := \left[\left(\sqrt{p}\left|\psi_{x}\rangle\oplus\sqrt{p'}\left|\psi_{x}'\rangle\right\rangle\right)_{x\in D}\right]_{x\in D}$$

$$\hat{=}\left[\left(\sqrt{p}\left|0\right\rangle\otimes\left|\psi_{x}\rangle+\sqrt{p'}\left|1\right\rangle\otimes\left|\psi_{x}'\rangle\right\rangle\right]_{x\in D}\right]_{x\in D}$$

(for classical:
$$\sqrt{p} \rightarrow p$$
, $\sqrt{p'} \rightarrow p'$).

well-defined, + commutative, allows convex combinations

Given $p, p' \in \mathbb{R}_{\geq 0}$ and $[(|\psi_x\rangle)_{x \in D}]_{\sim}$, $[(|\psi_x'\rangle)_{x \in D}]_{\sim} \in \mathcal{S}^{+D}$, define (for pure quantum), define:

$$p\left[\left(|\psi_{x}\rangle\right)_{x\in D}\right]_{\sim} + p'\left[\left(|\psi_{x}'\rangle\right)_{x\in D}\right]_{\sim} := \left[\left(\sqrt{p}\left|\psi_{x}\rangle\right. \oplus \sqrt{p'}\left|\psi_{x}'\rangle\right.\right)_{x\in D}\right]_{\sim}$$

$$\hat{=}\left[\left(\sqrt{p}\left|0\right\rangle \otimes \left|\psi_{x}\rangle\right. + \sqrt{p'}\left|1\right\rangle \otimes \left|\psi_{x}'\rangle\right.\right)_{x\in D}\right]_{\sim}$$

- (for classical: $\sqrt{p} \rightarrow p$, $\sqrt{p'} \rightarrow p'$).
 - well-defined, + commutative, allows convex combinations
 - ► For Gram matrices (pure-state quantum): Regular convex combinations

Given $p, p' \in \mathbb{R}_{\geq 0}$ and $[(|\psi_x\rangle)_{x \in D}]_{\sim}$, $[(|\psi_x'\rangle)_{x \in D}]_{\sim} \in \mathcal{S}^{+D}$, define (for pure quantum), define:

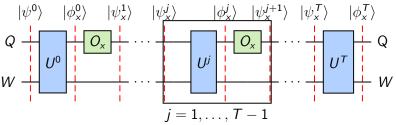
$$p\left[\left(|\psi_{\mathsf{x}}\rangle\right)_{\mathsf{x}\in D}\right]_{\sim} + p'\left[\left(|\psi_{\mathsf{x}}'\rangle\right)_{\mathsf{x}\in D}\right]_{\sim} := \left[\left(\sqrt{p}\left|\psi_{\mathsf{x}}\rangle\oplus\sqrt{p'}\left|\psi_{\mathsf{x}}'\rangle\right.\right)_{\mathsf{x}\in D}\right]_{c}$$

(for classical:
$$\sqrt{p} \rightarrow p$$
, $\sqrt{p'} \rightarrow p'$).

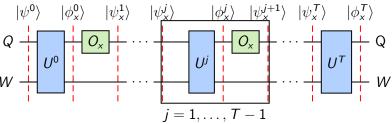
 $\hat{=} \left[\left(\sqrt{p} \left| 0 \right\rangle \otimes \left| \psi_{\mathsf{x}} \right\rangle + \sqrt{p'} \left| 1 \right\rangle \otimes \left| \psi_{\mathsf{x}}' \right\rangle \right)_{\mathsf{x} \in D} \right]$

- well-defined, + commutative, allows convex combinations
- ► For Gram matrices (pure-state quantum): Regular convex combinations

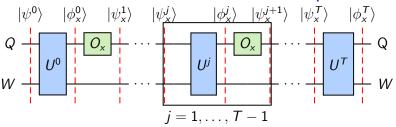
▶ If
$$G_1 \in \mathcal{S}^{+D}$$
 is reachable from $G_0 \in \mathcal{S}^{+D}$ in k queries, and $G_1' \in \mathcal{S}^{+D}$ is reachable from G_0' in k queries, then $pG_1 + p'G_1'$ is reachable from $pG_0 + p'G_0'$ in k queries as well by conditional execution



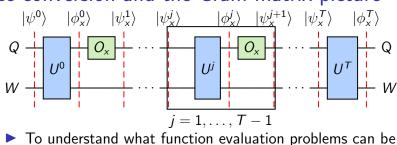
➤ To understand what function evaluation problems can be solved with error 1/3 in T queries, we need to answer two questions:



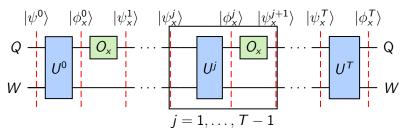
- ➤ To understand what function evaluation problems can be solved with error 1/3 in *T* queries, we need to answer two questions:
 - 1. What combinations of final states $(|\phi_x^T\rangle)_{x\in D}$ are reachable in T queries?



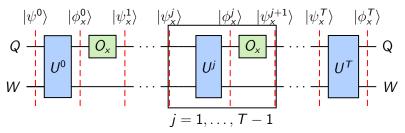
- ➤ To understand what function evaluation problems can be solved with error 1/3 in *T* queries, we need to answer two questions:
 - 1. What combinations of final states $(|\phi_x^T\rangle)_{x\in D}$ are reachable in T queries?
 - 2. **Output condition:** What combinations of final states $(|\phi_x^T\rangle)_{x\in D}$ would permit an accurate measurement of some function f?



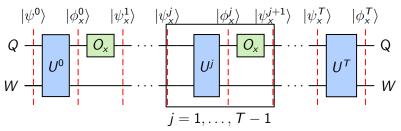
- solved with error 1/3 in T queries, we need to answer two questions:
 - 1. What combinations of final states $(|\phi_x^T\rangle)_{x\in D}$ are reachable in T queries?
 - 2. **Output condition:** What combinations of final states $(|\phi_x^T\rangle)_{x\in D}$ would permit an accurate measurement of some function f?
- ▶ State conversion problem (Lee et al. 2011 [1]): (How) can we convert initial states $(|\phi_x^0\rangle)_{x\in D}$ to final states $(|\phi_x^T\rangle)_{x\in D}$ in T queries?



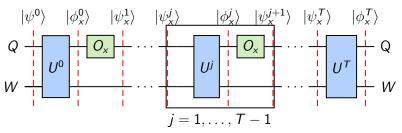
Collection of states



- Collection of states
 - 1. What combinations of final states $(|\phi_x^T\rangle)_{x\in D}$ are reachable in T queries?



- Collection of states
 - 1. What combinations of final states $(|\phi_x^T\rangle)_{x\in D}$ are reachable in T queries?
 - 2. **Output condition:** What combinations of final states $(|\phi_x^T\rangle)_{x\in D}$ would permit an accurate measurement of some function f?



- Collection of states
 - 1. What combinations of final states $(|\phi_x^T\rangle)_{x\in D}$ are reachable in T queries?
 - 2. **Output condition:** What combinations of final states $(|\phi_x^T\rangle)_{x\in D}$ would permit an accurate measurement of some function f?
- ▶ State conversion problem (Lee et al. 2011 [1]): (How) can we convert initial states $(|\phi_x^0\rangle)_{x\in D}$ to final states $(|\phi_x^T\rangle)_{x\in D}$ in T queries? j- focus on this

Now talking about Gram matrices, but this can be generalized to general states of knowledge as above

- Now talking about Gram matrices, but this can be generalized to general states of knowledge as above
- ▶ Suppose that G_T can be reached from G_0 in T queries, i.e. $G_0 \to G_1$, $G_1 \to G_2$, ..., $G_{T-1} \to G_T$ is possible in 1 query each.

- Now talking about Gram matrices, but this can be generalized to general states of knowledge as above
- Suppose that G_T can be reached from G_0 in T queries, i.e. $G_0 \to G_1$, $G_1 \to G_2$, ..., $G_{T-1} \to G_T$ is possible in 1 query each.
- Add initial/final Gram matrices (convexity): $\sum_{j=0}^{T-1} G_j \rightarrow \sum_{j=0}^{T-1} G_j + G_T G_0$ is possible in 1 query as well, achieving a Gram matrix change of U_1

- Now talking about Gram matrices, but this can be generalized to general states of knowledge as above
- Suppose that G_T can be reached from G_0 in T queries, i.e. $G_0 \to G_1$, $G_1 \to G_2$, ..., $G_{T-1} \to G_T$ is possible in 1 query each.
- Add initial/final Gram matrices (convexity): $\sum_{j=0}^{T-1} G_j \rightarrow \sum_{j=0}^{T-1} G_j + G_T G_0$ is possible in 1 query as well, achieving a Gram matrix change of U_1
- Let $\overline{G} := \sum_{j=0}^{T-1} G_j$. This is a Gram matrix as well (of direct sum of intermediate states) and fulfills

- Now talking about Gram matrices, but this can be generalized to general states of knowledge as above
- Suppose that G_T can be reached from G_0 in T queries, i.e. $G_0 \to G_1$, $G_1 \to G_2$, ..., $G_{T-1} \to G_T$ is possible in 1 query each.
- Add initial/final Gram matrices (convexity): $\sum_{j=0}^{T-1} G_j \rightarrow \sum_{j=0}^{T-1} G_j + G_T G_0$ is possible in 1 query as well, achieving a Gram matrix change of U_1
- Let $\overline{G} := \sum_{j=0}^{T-1} G_j$. This is a Gram matrix as well (of direct sum of intermediate states) and fulfills
 - 1. $\overline{G} \rightarrow \overline{G} + G_T G_0$ possible in 1 query,

- Now talking about Gram matrices, but this can be generalized to general states of knowledge as above
- Suppose that G_T can be reached from G_0 in T queries, i.e. $G_0 \to G_1$, $G_1 \to G_2$, ..., $G_{T-1} \to G_T$ is possible in 1 query each.
- Add initial/final Gram matrices (convexity): $\sum_{j=0}^{T-1} G_j \to \sum_{j=0}^{T-1} G_j + G_T G_0 \text{ is possible in 1 query as well, achieving a Gram matrix change of } U_1$
- Let $\overline{G} := \sum_{j=0}^{T-1} G_j$. This is a Gram matrix as well (of direct sum of intermediate states) and fulfills
 - 1. $\overline{G} \rightarrow \overline{G} + G_T G_0$ possible in 1 query,
 - 2. Diagonal entries $\overline{G}[x,x] \leq T$.

- ▶ Let $\overline{G} := \sum_{j=0}^{T-1} G_j$. Then \overline{G} fulfills
 - 1. $\overline{G} \rightarrow \overline{G} + G_T G_0$ possible in 1 query,
 - 2. Diagonal entries $\overline{G}[x,x] \leq T \langle \psi_x^0 | \psi_x^0 \rangle = T$.

- ▶ Let $\overline{G} := \sum_{i=0}^{T-1} G_i$. Then \overline{G} fulfills
 - 1. $\overline{G} \rightarrow \overline{G} + G_T G_0$ possible in 1 query,
 - 2. Diagonal entries $\overline{G}[x,x] \leq T \langle \psi_x^0 | \psi_x^0 \rangle = T$.
- So the following is a lower bound on the number of queries needed to transform G_0 to G_T :

minimize
$$\max_{x \in D} \overline{G}[x, x]$$
 (2)
subject to $\overline{G} \to \overline{G} + G_T - G_0$ possible in 1 query (3)
where \overline{G} is GM of some state collection. (4)

minimize
$$\max_{x \in D} \overline{G}[x, x]$$
 (5)
subject to $\overline{G} \to \overline{G} + G_T - G_0$ possible in 1 query (6)
where \overline{G} is GM of some state collection. (7)

minimize
$$\max_{x \in D} \overline{G}[x, x]$$
 (5)
subject to $\overline{G} \to \overline{G} + G_T - G_0$ possible in 1 query (6)
where \overline{G} is GM of some state collection. (7)

▶ It turns out this is a convex optimization problem, more specifically a semidefinite program. By the theory of convex duality, the optimal value is equal to the optimal value of a related maximization problem.

$$\underset{x \in D}{\text{minimize}} \ \max_{x \in D} \overline{G}[x, x] \tag{5}$$

subject to
$$\overline{G} \to \overline{G} + G_T - G_0$$
 possible in 1 query (6)

where
$$\overline{G}$$
 is GM of some state collection. (7)

- It turns out this is a convex optimization problem, more specifically a semidefinite program. By the theory of convex duality, the optimal value is equal to the optimal value of a related maximization problem.
- This means that finding any feasible solution to the maximization problem yields a lower bound on the number of queries needed.

minimize
$$\max_{x \in D} \overline{G}[x, x]$$
 (5)
subject to $\overline{G} \to \overline{G} + G_T - G_0$ possible in 1 query (6)
where \overline{G} is GM of some state collection. (7)

- ▶ It turns out this is a convex optimization problem, more specifically a semidefinite program. By the theory of convex duality, the optimal value is equal to the optimal value of a related maximization problem.
- This means that finding any feasible solution to the maximization problem yields a lower bound on the number of queries needed.
- For classical probability theory/mixed-state quantum: Not so easy, because space is infinite-dimensional

Now assume we have *some* valid \overline{G} for the optimization problem (for which $\overline{G} \to \overline{G} + G_T - G_0$ is possible in 1 query), and try to turn it into an algorithm.

- Now assume we have *some* valid \overline{G} for the optimization problem (for which $\overline{G} \to \overline{G} + G_T G_0$ is possible in 1 query), and try to turn it into an algorithm.
- Assume also that "doing nothing in 1 query", i.e. transforming $G \to G$, is possible for all G.

- Now assume we have *some* valid \overline{G} for the optimization problem (for which $\overline{G} \to \overline{G} + G_T G_0$ is possible in 1 query), and try to turn it into an algorithm.
- Assume also that "doing nothing in 1 query", i.e. transforming $G \to G$, is possible for all G.
- ▶ For any integer T' > 0, we can transform $G_0 + \overline{G}/T'$ to $G_T + \overline{G}/T'$ in T' steps by going in a "straight line":

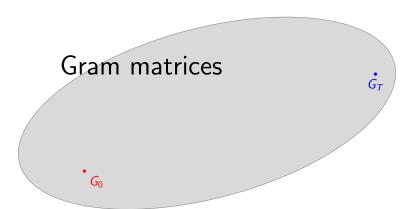
$$G_0 + rac{G}{T'}
ightarrow G_0 + rac{G + (G_T - G_0)}{T'} \
ightarrow G_0 + rac{\overline{G} + 2(G_T - G_0)}{T'}
ightarrow \ldots
ightarrow G_T + rac{\overline{G}}{T'}.$$

- Now assume we have *some* valid \overline{G} for the optimization problem (for which $\overline{G} \to \overline{G} + G_T G_0$ is possible in 1 query), and try to turn it into an algorithm.
- Assume also that "doing nothing in 1 query", i.e. transforming $G \to G$, is possible for all G.
- For any integer T' > 0, we can transform $G_0 + \overline{G}/T'$ to $G_T + \overline{G}/T'$ in T' steps by going in a "straight line":

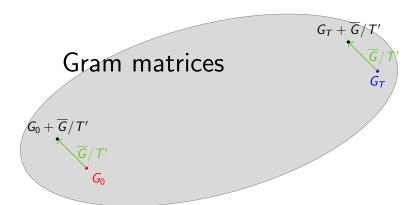
$$G_0 + rac{G}{T'}
ightarrow G_0 + rac{G + (G_T - G_0)}{T'} \
ightarrow G_0 + rac{\overline{G} + 2(G_T - G_0)}{T'}
ightarrow \ldots
ightarrow G_T + rac{\overline{G}}{T'}.$$

As $T' \to \infty$, initial and final states converge to G_0 or G_T . \to Approximate solution of state conversion problem $G_0 \to G_T$

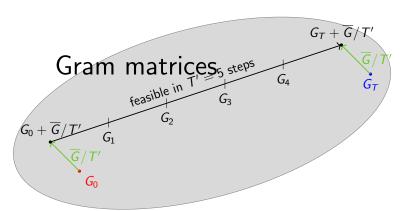
Picture



Picture



Picture



► Instead of as a sequence of states/transformations, we can understand a quantum (query) algorithm as a sequence of feasible matrices of inner products (Gram matrices) or equivalence classes of states (states of knowledge).

- ▶ Instead of as a sequence of states/transformations, we can understand a quantum (query) algorithm as a sequence of feasible matrices of inner products (Gram matrices) or equivalence classes of states (states of knowledge).
- We may consider/optimize over a "coarse-grained version" of an algorithm, \overline{G} .

- ► Instead of as a sequence of states/transformations, we can understand a quantum (query) algorithm as a sequence of feasible matrices of inner products (Gram matrices) or equivalence classes of states (states of knowledge).
- We may consider/optimize over a "coarse-grained version" of an algorithm, \overline{G} .
- ▶ Knowing \overline{G} allows algorithms that approximate the desired target state.

- ► Instead of as a sequence of states/transformations, we can understand a quantum (query) algorithm as a sequence of feasible matrices of inner products (Gram matrices) or equivalence classes of states (states of knowledge).
- We may consider/optimize over a "coarse-grained version" of an algorithm, \overline{G} .
- ▶ Knowing \overline{G} allows algorithms that approximate the desired target state.
- Compared to previous universal algorithms: Generalizes to control algorithms, better prefactor, avoids some restrictions of previous approaches.

- ► Instead of as a sequence of states/transformations, we can understand a quantum (query) algorithm as a sequence of feasible matrices of inner products (Gram matrices) or equivalence classes of states (states of knowledge).
- We may consider/optimize over a "coarse-grained version" of an algorithm, \overline{G} .
- ▶ Knowing \overline{G} allows algorithms that approximate the desired target state.
- Compared to previous universal algorithms: Generalizes to control algorithms, better prefactor, avoids some restrictions of previous approaches.
- ▶ Idea of the new universal algorithm, compared to older ones based on states-and-unitaries:

- ▶ Instead of as a sequence of states/transformations, we can understand a quantum (query) algorithm as a sequence of feasible matrices of inner products (Gram matrices) or equivalence classes of states (states of knowledge).
- We may consider/optimize over a "coarse-grained version" of an algorithm, \overline{G} .
- ▶ Knowing \overline{G} allows algorithms that approximate the desired target state.
- Compared to previous universal algorithms: Generalizes to control algorithms, better prefactor, avoids some restrictions of previous approaches.
- Idea of the new universal algorithm, compared to older ones based on states-and-unitaries:
 - 1. Change initial states to more convenient ones in the "Gram matrix picture",

- ▶ Instead of as a sequence of states/transformations, we can understand a quantum (query) algorithm as a sequence of feasible matrices of inner products (Gram matrices) or equivalence classes of states (states of knowledge).
- We may consider/optimize over a "coarse-grained version" of an algorithm, \overline{G} .
- ▶ Knowing \overline{G} allows algorithms that approximate the desired target state.
- ➤ Compared to previous universal algorithms: Generalizes to control algorithms, better prefactor, avoids some restrictions of previous approaches.
- ▶ Idea of the new universal algorithm, compared to older ones based on states-and-unitaries:
 - 1. Change initial states to more convenient ones in the "Gram matrix picture",
 - 2. bound error incurred by that in "states-and-unitaries

► Find other query algorithms from "Gram matrix picture"

- ► Find other query algorithms from "Gram matrix picture"
- Make SOK algebra for classical states lower-dimensional (e.g. by law of large numbers)

- ► Find other query algorithms from "Gram matrix picture"
- Make SOK algebra for classical states lower-dimensional (e.g. by law of large numbers)
- ► Applications, e.g. re-prove quantum Chernoff bound

- Find other query algorithms from "Gram matrix picture"
- Make SOK algebra for classical states lower-dimensional (e.g. by law of large numbers)
- ► Applications, e.g. re-prove quantum Chernoff bound
- Any ideas? Let's have another call :)
- ▶ fi1w+qudent@outlook.com
- Thanks to Alexander Belov

Bonus: Algebra of SOKs/Formalizing reachability

$$[(|\psi_{x,q}\rangle)_{x\in D}]_{\sim} + [(|\psi_x'\rangle)_{x\in D}]_{\sim} := [(|\psi_x\rangle \oplus |\psi_x'\rangle)_{x\in D}]_{\sim}$$

$$[(|\psi_x\rangle)_{x\in D}]_{\sim} * [(|\psi_x'\rangle)_{x\in D}]_{\sim} := [(|\psi_x\rangle \otimes |\psi_x'\rangle)_{x\in D}]_{\sim}$$

- ► Well-defined, commutative, associative and distributive on the equivalence classes.
- ► On Gram matrices: +* are entrywise sums/products
- Suppose our oracle O_x just emits a new state in each query, i.e. $O_x = |\theta_x\rangle$, maps $|\psi_x\rangle \to |\theta_x\rangle \otimes |\psi_x\rangle$
- This corresponds to transforming SOKs/Gram matrices $G_{\psi}
 ightarrow G_{\psi} * G_{\theta}$

Bonus: Algebra of SOKs/Formalizing reachability

$$\sum_{q \in Q} \left[(|\psi_{x,q}\rangle)_{x \in D} \right]_{\sim} := \left[\left(\sum_{q \in Q} |q\rangle \otimes |\psi_{x}\rangle \right)_{x \in D} \right]_{\sim}$$
$$\left[(|\psi_{x}\rangle)_{x \in D} \right]_{\sim} * \left[(|\psi'_{x}\rangle)_{x \in D} \right]_{\sim} := \left[(|\psi_{x}\rangle \otimes |\psi'_{x}\rangle)_{x \in D} \right]_{\sim}$$

- Suppose our oracle O_x emits a new state in each query based on query, i.e. maps $O_x = \sum_{q \in Q} |q\rangle \langle q| \otimes |\theta_{x,q}\rangle$
- ▶ Then states reachable by reversible transformations are

$$\left\{ \sum_{q \in \mathcal{Q}} \mathsf{G}_{\psi,q} * \mathsf{G}_{ heta,q} \mid \sum_{q \in \mathcal{Q}} \mathsf{G}_{\psi,q} = \mathsf{G}_{\psi}
ight\}$$

Bonus: Algebra of SOKs/Formalizing reachability

$$\sum_{q \in Q} \left[(|\psi_{x,q}\rangle)_{x \in D} \right]_{\sim} := \left[\left(\sum_{q \in Q} |q\rangle \otimes |\psi_{x}\rangle \right)_{x \in D} \right]_{\sim}$$
$$\left[(|\psi_{x}\rangle)_{x \in D} \right]_{\sim} * \left[(|\psi'_{x}\rangle)_{x \in D} \right]_{\sim} := \left[(|\psi_{x}\rangle \otimes |\psi'_{x}\rangle)_{x \in D} \right]_{\sim}$$

- Suppose our oracle O_x emits a new state in each query based on query, i.e. maps $O_x = \sum_{q \in Q} |q\rangle \langle q| \otimes |\theta_{x,q}\rangle$
- ▶ Then states reachable by reversible transformations are

$$\left\{ \sum_{q \in \mathcal{Q}} \mathsf{G}_{\psi,q} * \mathsf{G}_{ heta,q} \mid \sum_{q \in \mathcal{Q}} \mathsf{G}_{\psi,q} = \mathsf{G}_{\psi}
ight\}$$

 For control theory: need to generalize partial trace of Gram matrices

References

- Barnum-Saks-Szegedy "Quantum query complexity and semi-definite programming": does this specifically for Gram matrices/pure-state quantum query algorithms
- https://arxiv.org/abs/2212.04606 formalizes the algebra of knowledge in detail (draft)
- https://arxiv.org/abs/2211.16293 discusses the universal algorithm for control theory in the Gram matrix picture (equivalent to reduced density matrices)
- ▶ Belovs-Y. https://arxiv.org/abs/2301.02003 discusses the algorithm in a more "traditional" way as part of the introduction of "Las Vegas complexity"



Quantum query complexity of state conversion. In 2011 IEEE 52nd Annual Symposium on Foundations of Computer Science, pages 344–353. IEEE, 2011.